

OXFORD SPIRES CUBS

The Great Oxford Treasure Hunt

The Basics

Date: Sunday, 23 March 2014

Location: Start and finish at Oxford University Royal Naval Unit, Falkland's House, Oxpens Road (see map on next page)

Cost: £3 per Cub (payable in cash on the day)

Start: 13:45 / **Finish:** 16:00

Registration deadline: Friday 14 March 2014

Teams

You can enter as many teams as you like, of between three and six Cubs, each accompanied by at least one CRB checked adult. So that we know how many to expect on the day, and prepare enough hunt packs, please register your team through the Oxford Spires website by Friday 14 March (www.oxfordspires.org.uk/treasurehunt). If unregistered teams show up on the day we cannot guarantee them a hunt pack.

Please note that you remain responsible for your own young people throughout the event and should ensure you have obtained the usual permission forms etc. We will not have a central first aid point so leaders should make their own arrangements in this regard.

Format

The treasure hunt will have five different parts to it, with points available for each:

- **Scavenger hunt:** obtain the items specified on a list
- **Say cheese:** take the photos specified on a list
- **Where are we:** match photos of locations to points on the map
- **Question time:** answer questions at locations specified on the map
- **Cub Challenge:** complete challenges at locations specified on the map

Teams will need to complete as many of these as possible. It is not a race (no bonus points for finishing fastest) but teams will be penalised if they do not return to the finish point by 15:30.

Clothing and equipment

Uniform: Young people should wear full uniform. However, given the nature of the activity, trainers/walking shoes are acceptable.

Hunt equipment: You will be provided with an event pack containing a map, question/answer sheets and a pen but each team will also need to bring the following items with them (you will lose points from the start if you don't have them!):

- A digital camera / phone with integrated camera (make sure it has sufficient charge to last the event)
- A black bin bag
- A small match box (size matters)
- A carrier bag to carry items you collect
- (Optional) A clipboard to lean on

Refreshments: Drinks and biscuits will be available at the finish point. We would recommend that Cubs bring a small rucksack containing a water bottle and a snack in case they get hungry/thirsty during the event.

Wet weather: Please dress appropriately for the weather: the event is taking place outdoors and will go ahead even if it's cold and rainy.

Detailed schedule

13:30 Doors open for registration

13:45 Arrive at Royal Naval Unit – register and collect pack

14:00 Treasure hunt begins once all teams have registered

15:30 Return to Royal Naval Unit

15:50 Prizes for top three teams

16:00 Pick up from Royal Naval Unit

Rules

- Teams are not permitted to take part with fewer than three Cubs – teams with more than six may participate but we would not recommend it as it will slow you down!
- The whole team must stay together at all times: if we become aware that teams have split up they will be disqualified.
- Teams must not work together or exchange answers with each other: if we become aware that any teams have done so, all teams involved will be disqualified.



Oxford University Royal Naval Unit, Falkland's House Oxpens Road, Oxford

The unit is opposite the Royal Mail building, just round from the ice rink. The gate in is kept locked but will be manned on the day from 1.30pm through until all Cubs have been collected.

The closest (and cheapest!) parking to the Unit is provided by Oxford and Cherwell Valley College and is £5 for the day. Other parking within a few minutes' walk is next door to the ice rink and at the Westgate Centre.

